

# Media Arts: Grade 3

## CREATING 3.CR

### Conceive

- 1 Generate and conceptualize artistic ideas and work. 3.CR.1
    - 1 Develop multiple ideas for a media arts product, utilizing a variety of tools, methods, and/or materials. 3.CR.1.1
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### Develop

- 2 Organize and develop artistic ideas and work. 3.CR.2
    - 2 Generate and share ideas to develop media artworks and test models for them. 3.CR.2.2
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### Construct

- 3 Refine and complete artistic work. 3.CR.3
    - 3 Construct and organize various content into unified, purposeful media artworks, applying a defined set of principles. 3.CR.3.3
    - 4 Test and analyze how manipulating basic elements of a medium alters effect and purpose when refining and completing media artworks. 3.CR.3.4
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## PERFORMING 3.PR

### Integrate

- 4 Select, analyze, and interpret artistic work for presentation. 3.PR.4
    - 5 Combine varied academic, arts, and media forms and content into unified media arts products. 3.PR.4.5
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### Practice

- 5 Develop and refine artistic techniques and work for presentation. 3.PR.5
  - 6 Perform an artistic, design, technical, or organizational role in producing media artworks, including making compositional decisions, manipulating tools, and planning. 3.PR.5.6
  - 7 Utilize basic creative skills to invent new content and solutions within and through media artworks. 3.PR.5.7
  - 8 Use tools and techniques to construct media artworks. 3.PR.5.8

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## Present

- 6 Convey meaning through the presentation of artistic work. [3.PR.6](#)
  - 9 Identify and describe the presentation conditions when carrying out processes to present or distribute media artworks. [3.PR.6.9](#)
  - 10 Describe and share the results of a media arts experience to improve the total production. [3.PR.6.10](#)
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## RESPONDING [3.RE](#)

### Perceive

- 7 Perceive and analyze artistic work. [3.RE.7](#)
  - 11 Explain how components of media artworks create messages, using examples. [3.RE.7.11](#)
  - 12 Identify various forms, methods, and styles used in media artworks to manage audience experience. [3.RE.7.12](#)
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### Interpret

- 8 Interpret intent and meaning in artistic work. [3.RE.8](#)
  - 13 Use the contexts of media artworks to determine their purposes and infer their meanings. [3.RE.8.13](#)
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### Evaluate

- 9 Apply criteria to evaluate artistic work. [3.RE.9](#)
  - 14 Evaluate media artworks, using basic criteria and describing possible improvements and contexts. [3.RE.9.14](#)
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## CONNECTING [3.CN](#)

### Synthesize

- 10 Synthesize and relate knowledge and personal experiences to make art. [3.CN.10](#)
  - 15 Explain how ideas from media artworks relate to everyday cultural life and influence values and online behavior. [3.CN.10.15](#)
  - 16 Examine and interact appropriately with media arts tools and environments, applying safety, rules, and fairness. [3.CN.10.16](#)
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### Relate

- 11 Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding. [3.CN.11](#)
- 17 Use personal and external resources to create media artworks. [3.CN.11.17](#)
- 18 Explain and show how media artworks form meanings and influence culture. [3.CN.11.18](#)