

# Media Arts: Grade 8

Adopted 2015

## Creating

### 1. Generate and conceptualize artistic ideas and work

- a. Produce a variety of ideas and solutions for media artworks through application of chosen inventive processes (such as concept modeling and prototyping).
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### 2. Organize and develop artistic ideas and work

- a. Design, structure and critique ideas, plans, prototypes, and production processes for media arts productions, considering intent, resources, and the presentation context.
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### 3. Refine and complete artistic work

- a. Implement production processes to integrate content and stylistic conventions for determined meaning in media arts productions, demonstrating understanding of associated principles (such as theme and unity).
  - b. Refine and modify media artworks, improving technical quality and intentionally accentuating selected expressive and stylistic elements, to reflect an understanding of purpose, audience, and place.
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## Producing

### 4. Select, Analyze and Interpret artistic work for performance

- a. Integrate multiple contents and forms into unified media arts productions that convey specific themes or ideas (such as interdisciplinary projects, or multimedia theatre).
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### 5. Develop and refine artistic techniques and work for presentation

- a. Demonstrate a teacher-defined range of artistic, design, technical, and soft skills, through performing specified roles in producing media artworks (such as strategizing and collaborative communication).
- b. Demonstrate a teacher-defined range of creative and adaptive innovation techniques (such as divergent solutions and bending conventions) in developing new solutions for identified problems within and through media arts productions.
- c. Demonstrate adaptability using tools, techniques and content in standard and experimental ways to communicate intent in the production of media artworks.

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**6. Convey meaning through the presentation of artistic work**

- a. Design the presentation and distribution of media artworks through multiple formats and/or contexts.
  - b. Evaluate the results of and implement improvements for presenting media artworks, considering impacts on personal growth and external effects.
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**Responding****7. Perceive and analyze artistic work**

- a. Compare, contrast, and analyze the qualities of and relationships between the components and style in media artworks.
  - b. Compare, contrast, and analyze how various forms, methods, and styles in media artworks manage audience experience and create intention.
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**8. Interpret intent and meaning in artistic work**

- a. Analyze the intent, message and meanings of a variety of media artworks, focusing on intentions, forms, and various contexts.
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**9. Apply criteria to evaluate artistic work**

- a. Evaluate media art works and production processes with developed criteria, considering context and artistic goals.
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**Connecting****10. Synthesize and relate knowledge and personal experiences to make art**

- a. Access, evaluate, and use internal and external resources to inform the creation of media artworks (such as cultural and societal knowledge, research, and exemplary works).
  - b. Explain and demonstrate how media artworks expand meaning and knowledge, and create cultural experiences (such as local and global events).
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**11. Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding**

- a. Demonstrate and explain how media artworks and ideas relate to various purposes, values, cultures, and contexts (such as democracy, environment, and connecting people and places).
- b. Analyze and responsibly interact with media arts tools, environments, legal, and technological contexts, considering ethics, media literacy, social media, virtual worlds, and digital identity.