

# Media Arts: Grade 6

Adopted 2017

## Creating

- 1. Generate and conceptualize artistic ideas and work.** MA6.CR.1
  - a. Formulate artistic challenges and solutions for media artworks by practicing selected creative processes. MA6.CR.1.A
  - b. Document evidence through storyboards, diagrams, visual/verbal journals, sketches, brain-storming lists, art resources, and discussions. MA6.CR.1.B

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- 2. Organize and develop artistic ideas and work.** MA6.CR.2
  - a. Organize, propose, and evaluate artistic ideas, plans, processes and prototype for media arts projects, considering purposeful intent by experimenting with multiple approaches, utilizing a range of associated elements and principles. MA6.CR.2.A

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- 3. Refine and complete artistic work.** MA6.CR.3
  - a. Understand and apply a variety of media arts processes and techniques to produce content using a range of elements and principles. MA6.CR.3.A
  - b. Appraise how elements and components can be altered for intentional effects and audience, and refine media artworks to reflect purpose, audience, and artistic voice. MA6.CR.3.B

## Presenting/Producing

- 1. Select, analyze, and interpret artistic work for presentation.** MA6.PR.1
  - a. Explore how integrating multiple contents, processes, and forms can support a central idea or theme in a media artwork. MA6.PR.1.A

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- 2. Develop and refine artistic techniques and work for presentation.** MA6.PR.2
  - a. Develop a variety of artistic, design, technical, and craftsmanship skills through performing various roles in producing media artworks (e.g. invention, formal technique, production, personal choice, problem-solving). MA6.PR.2.A
  - b. Demonstrate creativity and adaptability using innovative tools and techniques in revising and developing solutions within media arts productions. MA6.PR.2.B

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- 3. Convey meaning through the presentation of artistic work.** MA6.PR.3
  - a. Apply criteria to evaluate and refine tasks, presentations, and distribution of media artworks. MA6.PR.3.A
  - b. Assess, explain, and provide evidence of how media arts productions reflect the history and values of a community. MA6.PR.3.B

## Responding

### 1. Perceive and analyze artistic work. MA6.RE.1

- a. Identify, describe, and analyze methods, various styles, message, and meaning with intent to develop and organize personal ideas, resolve specific visual arts problems, and create works of media art to manage audience experience. MA6.RE.1.A
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### 2. Interpret intent and meaning in artistic work. MA6.RE.2

- a. Interpret the intent of a variety of media artworks using given criteria and reflecting a range of concepts, ideas, and subject matter by incorporating specific elements and principles. MA6.RE.2.A
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### 3. Apply criteria to evaluate artistic work. ME6.RE.3

- a. Develop and apply criteria to evaluate various media artworks and production processes, considering context by providing respectful and constructive criticism to peers in informal and/or formal class critiques. ME6.RE.3.A
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## Connecting

### 1. Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding. MA6.CN.1

- a. Identify and build media arts skills that support a variety of career options, higher order thinking, problem-solving, creativity, cultural experiences, and historical events in a global learning context. MA6.CN.1.A
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### 2. Synthesize and relate knowledge and personal experiences to make art. MA6.CN.2

- a. Identify and describe trends in the media arts and communicate how the issues of time, place, and culture are reflected to increase innovation and quality of work (e.g. bridging cultural differences, interdisciplinary study, differing perspectives). MA6.CN.2.A
- b. Synthesize the use and impact of digital citizenship to include copyright, plagiarism, citations, resource validation, and social media. MA6.CN.2.B