

# Mathematics: Geometry

## Congruence G-CO

**5** Construct, draw or recognize a figure after its rotation, reflection, or translation. LC.GM: G-CO.A.5

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**12** Make formal geometric constructions with a variety of tools and methods. LC.GM: G-CO.D.12

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## Similarity, Right Triangles, and Trigonometry G-SRT

**1** Determine the dimensions of a figure after dilation. LC.GM: G-SRT.A.1

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**2a** Determine if 2 figures are similar. LC.GM: G-SRT.A.2A

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**2b** Describe or select why two figures are or are not similar. LC.GM: G-SRT.A.2B

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**5a** Use definitions to demonstrate congruency and similarity in figures. LC.GM: G-SRT.B.5A

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**5b** Use the reflections, rotations, or translations in the coordinate plane to solve problems with right angles. LC.GM: G-SRT.B.5B

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## Circles G-C

**5** Apply the formula to the area of a sector (e.g., area of a slice of pie). LC.GM: G-C.B.5

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## Modeling with Geometry G-MG

**3** Apply the formula of geometric figures to solve design problems (e.g., designing an object or structure to satisfy physical restraints or minimize cost). LC.GM: G-MG.A.3

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## Conditional Probability and Counting S-CP

**4** Select or make an appropriate statement based on a two-way frequency table. LC.GM: S-CP.A.4

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**5** Select or make an appropriate statement based on real world examples of conditional probability. LC.GM: S-CP.A.5