

Media Arts: Grades 1-2

Creating

- 1 Generate and conceptualize artistic ideas and work. Generate ideas using a variety of platforms (e.g., webpages, animation, videos).** 1-2.MA.CR.01
- 2 Organize and develop artistic ideas and work. Develop plans for media arts productions (e.g., a student says before starting a media project, "I'm going to make an animation using only triangles").** 1-2.MA.CR.02
- 3 Refine and complete artistic work. Refine ideas using artistic elements (e.g. color, movement) for moving imagery or interactive art.** 1-2.MA.CR.03

Presenting

- 4 Select, analyze and interpret artistic work for presentation. Identify different times, places, audiences, and contexts for presenting media artwork.** 1-2.MA.P.04
- 5 Develop and refine artistic techniques and work for presentation. Organize artwork with artistic intent (e.g. by theme, concept, or other organizational principle).** 1-2.MA.P.05
- 6 Convey meaning through the presentation of artistic work. Identify one's best work or one's favorite work for sharing.** 1-2.MA.P.06

Responding

- 7 Perceive and analyze artistic work. With support, identify the basic elements of media art (collections of images and sound, technology, interactivity).** 1-2.MA.R.07
- 8 Interpret intent and meaning in artistic work. Categorize artwork by subject matter and mood.** 1-2.MA.R.08
- 9 Apply criteria to evaluate artistic work. Demonstrate close observation of artistic work (e.g. noticing details, making connections).** 1-2.MA.R.09

Connecting

- 10 Synthesize and relate knowledge and personal experiences to make art. Make connections between an artwork and their personal experience.** 1-2.MA.CO.10
- 11 Relate artistic ideas and works to societal, cultural and historical contexts to deepen understanding. Identify examples of different contexts within media artworks.** 1-2.MA.CO.11