

# Kindergarten

## Foundations

- 1 Use foundational knowledge and skills while responding to, creating, and presenting artistic work.** 2.A.1.1
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## Create

- 2 Generate and develop original artistic ideas.** 2.0.2.2

- 1 Develop ideas for media artworks using play and experimentation. For example: Combine lines and shapes in digital formats; try different drawing tools in sketching app. 2.0.2.2.1
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- 3 Create original artistic work.** 2.0.2.3

- 1 Capture ideas in a media artworks. For example: Take pictures considering space; use recording materials; assemble different lines and shapes in design app. 2.0.2.3.1
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- 4 Revise and complete original artistic work.** 2.0.2.4

- 1 Make changes to the content of media artworks and share results. For example: Rearrange objects in a digital drawing; rerecord video. 2.0.2.4.1
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## Present

- 5 Develop and refine artistic techniques and work for presentation.** 2.0.3.5

- 1 Identify different ways media artworks are presented. For example: Look at, listen to, or experience media arts presentations. 2.0.3.5.1
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- 6 Make artistic choices in order to convey meaning through presentation.** 2.0.3.6

- 1 Explain the message of a media artwork. For example: Compare cereal box design for intended audience. 2.0.3.6.1
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## Respond

- 7 Analyze and construct interpretations of artistic work.** 2.0.4.7

- 1 Identify components (such as sound, lighting, sequence, mood) in media artworks. For example: List parts of a movie such as beginning, middle, and end. 2.0.4.7.1
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- 8 Evaluate artistic work by applying criteria.** 2.0.4.8

- 1 Share reactions to media artworks. For example: Stating personal selection of a sound or image experience. 2.0.4.8.1
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## Connect

### **9 Integrate knowledge and personal experiences while responding to, creating, and presenting artistic work.** 2.0.5.9

- 1 Use personal experiences in creating media artworks. For example: Personal stories; media art works that display personal life experience. 2.0.5.9.1
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### **10 Demonstrate an understanding that artistic works influence and are influenced by personal, societal, cultural, and historical contexts, including the contributions of Minnesota American Indian tribes and communities.** 2.0.5.10

- 1 Identify how media arts are a part of life. For example: Name places media arts are found in our daily life and how they are used, such as smartphones. 2.0.5.10.1