

Media Arts: Grade 7

CREATE

1 Generate and conceptualize artistic ideas and work.

- 1 Produce a variety of ideas and solutions for media artworks through application of chosen inventive processes, such as concept modeling and prototyping. [MA:CR1A.7](#)
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2 Organize and develop artistic ideas and work.

- 2 Design, propose, and evaluate artistic ideas, plans, prototypes, and production processes for media arts productions, considering expressive intent and resources. [MA:CR2A.7](#)
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3 Refine and complete artistic work.

- 3a Coordinate production processes to integrate content and components for determined purpose and meaning in media arts productions, demonstrating understanding of associated principles, such as narrative structures and composition. [MA:CR3A.7](#)
 - 3b Improve and refine media artworks by intentionally emphasizing particular expressive elements to reflect an understanding of purpose, audience, or place. [MA:CR3A.7](#)
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PRESENT

4 Select, Analyze, and interpret artistic work for presentation.

- 4a Integrate multiple contents and forms into unified media arts productions that convey consistent perspectives and narratives, such as an interactive video game. [MA:PR4A.7](#)
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5 Develop and refine artistic techniques and work for presentation.

- 5a Exhibit an increasing set of artistic, design, technical, and soft skills through performing various roles in producing media artworks, such as creative problem-solving and organizing. [MA:PR5A.7](#)
- 5b Exhibit an increasing set of creative and adaptive innovation abilities, such as exploratory processes, in developing solutions within and through media arts productions [MA:PR5A.7](#)
- 5c Demonstrate adaptability using tools and techniques in standard and experimental ways to achieve an assigned purpose in constructing media artworks. [MA:PR5A.7](#)

6 Convey meaning through the presentation of artistic work.

- 6a Evaluate various presentation formats in order to fulfill various tasks and defined processes in the presentation and/or distribution of media artworks. [MA:PR6A.7](#)
 - 6b Evaluate the results of and improvements for presenting media artworks, considering impacts on personal growth. [MA:PR6A.7](#)
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RESPOND**7 Perceive and analyze artistic work.**

- 7a Describe, compare, and analyze the qualities of and relationships between the components in media artworks. [MA:RE7A.7](#)
 - 7b Describe, compare, and analyze how various forms, methods, and styles in media artworks interact with personal preferences in influencing audience experience. [MA:RE7A.7](#)
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8 Interpret intent and meaning in artistic work.

- 8a Analyze the intent and meaning of a variety of media artworks, using selfdeveloped criteria. [MA:RE8A.7](#)
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9 Apply criteria to evaluate artistic work.

- 9 Develop and apply criteria to evaluate various media artworks and production processes, considering context, and practicing constructive feedback. [MA:RE9A.7](#)
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CONNECT**10 Synthesize and relate knowledge and personal experiences to make art.**

- 10a Access, evaluate and use internal and external resources to inform the creation of media artworks, such as experiences, interests, research, and exemplary works. [MA:CN10A.7](#)
 - 10b Explain and show how media artworks form new meanings and knowledge, situations, and cultural experiences, such as learning, and new information. [MA:CN10A.7](#)
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11 Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding.

- 11a Research and demonstrate how media artworks and ideas relate to various situations, purposes and values, such as community, vocations, and social media. [MA:CN11A.7](#)
- 11b Analyze and responsibly interact with media arts tools and environments, considering copyright, ethics, media literacy, and social media. [MA:CN11A.7](#)